

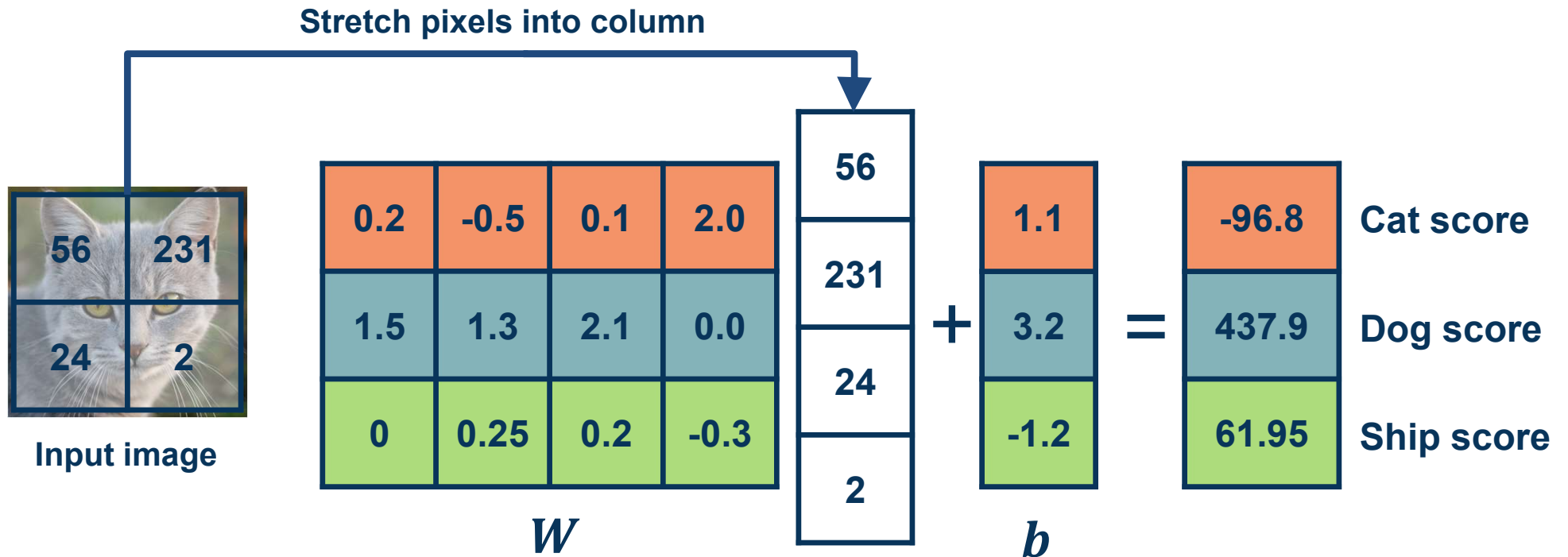
Topics:

- Backpropagation
- Matrix/Linear Algebra view

CS 4644-DL / 7643-A
ZSOLT KIRA

- **Assignment 1 out!**
 - **Due Feb 3rd (with grace period 5th)**
 - Start now, start now, start now!
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- Resources:
 - These lectures
 - [Matrix calculus for deep learning](#)
 - [Gradients notes](#) and [MLP/ReLU Jacobian notes](#).
 - Assignment 1 (@67) and matrix calculus (@86), convex optimization (@89)
- Piazza: Project teaming thread
 - Project proposal overview during my OH (Thursday 3pm ET)

Example with an image with 4 pixels, and 3 classes (cat/dog/ship)



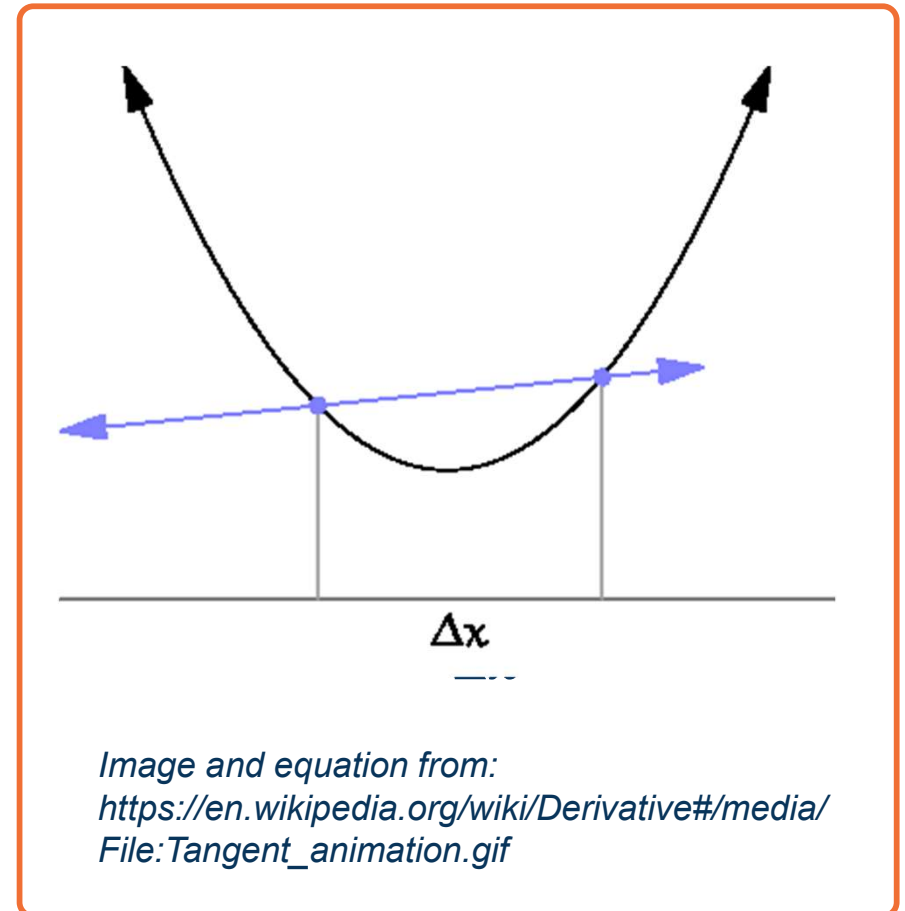
Adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, from CS 231n

Example

- We can find the steepest descent direction by computing the **derivative (gradient)**:

$$f'(a) = \lim_{h \rightarrow 0} \frac{f(a+h) - f(a)}{h}$$

- Steepest descent direction is the **negative gradient**
- **Intuitively:** Measures how the function changes as the argument a changes by a small step size
 - As step size goes to zero
- **In Machine Learning:** Want to know how the **loss function** changes **as weights** are varied
 - Can consider each parameter separately by taking **partial derivative** of loss function with respect to that parameter



The same two-layered neural network corresponds to adding another weight matrix

- ◆ We will prefer the linear algebra view, but use some terminology from neural networks (& biology)

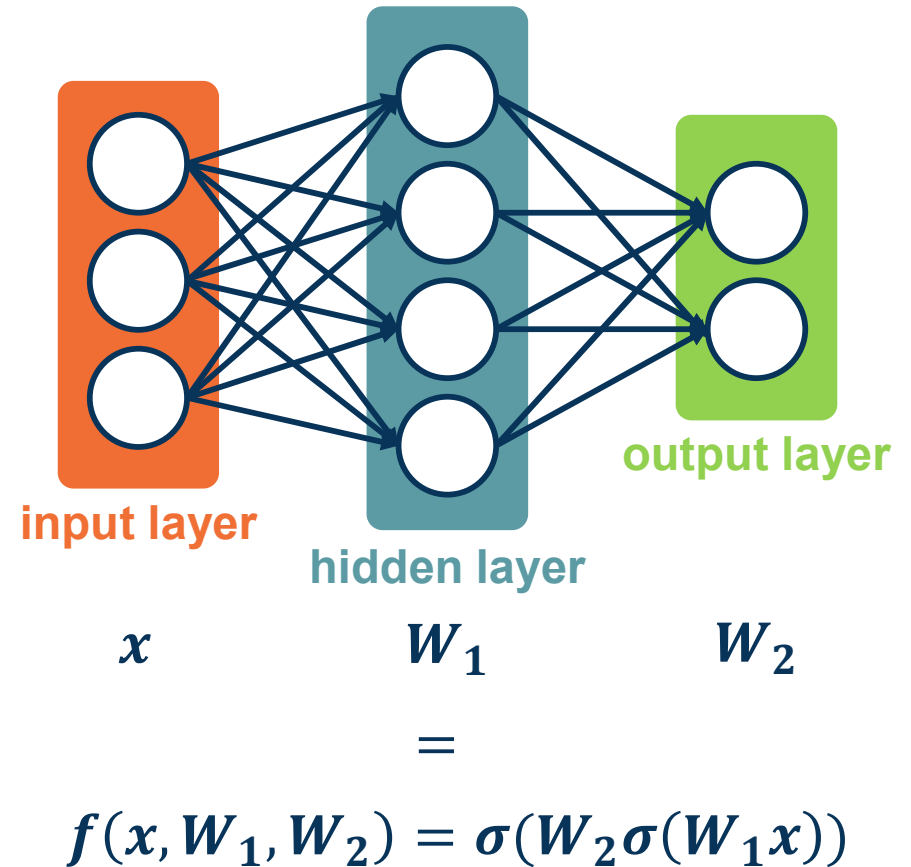


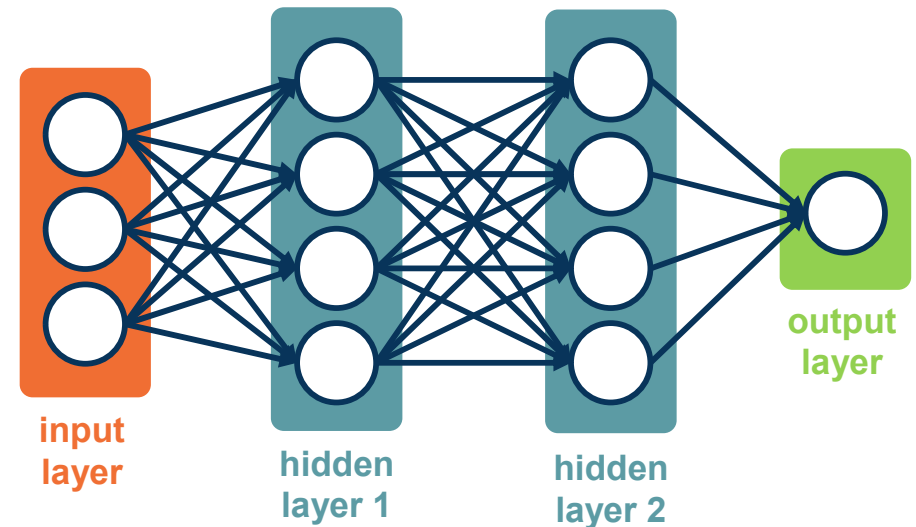
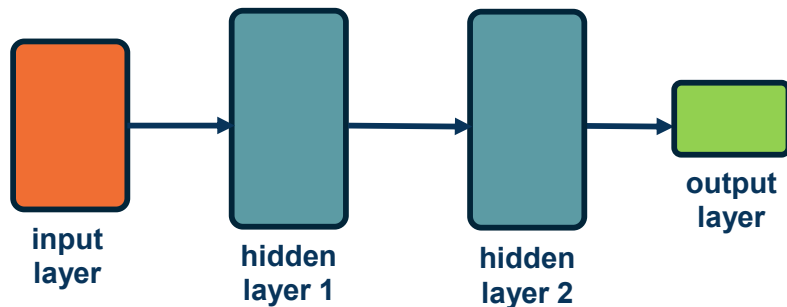
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Large (deep) networks can be built by adding more and more layers

Three-layered neural networks can represent **any function**

- The number of nodes could grow unreasonably (exponential or worse) with respect to the complexity of the function

We will show them **without edges**:



$$f(x, W_1, W_2, W_3) = \sigma(W_2 \sigma(W_1 x))$$

Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

Adding More Layers!

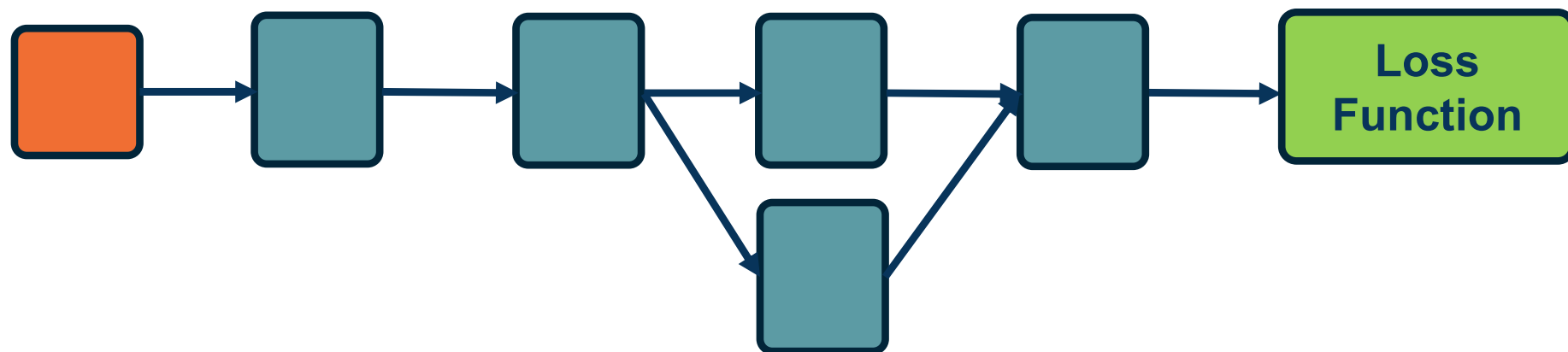
Functions can be made **arbitrarily complex** (subject to memory and computational limits), e.g.:

$$f(x, W) = \sigma(W_5 \sigma(W_4 \sigma(W_3 \sigma(W_2 \sigma(W_1 x))))$$

We can use **any type of differentiable function (layer)** we want!

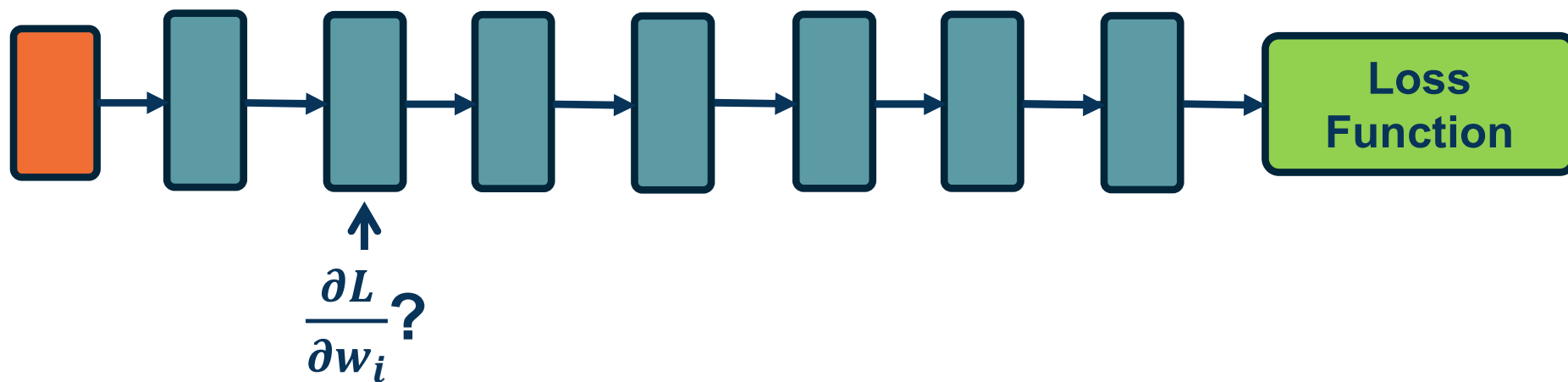
- ◆ At the end, **add the loss function**

Composition can have **some structure**



Adding Even More Layers

- ◆ We are learning **complex models** with significant amount of parameters (millions or billions)
- ◆ How do we compute the gradients of the **loss** (at the end) with respect to **internal** parameters?
- ◆ Intuitively, want to understand how **small changes** in weight deep inside **are propagated** to affect the **loss function** at the end



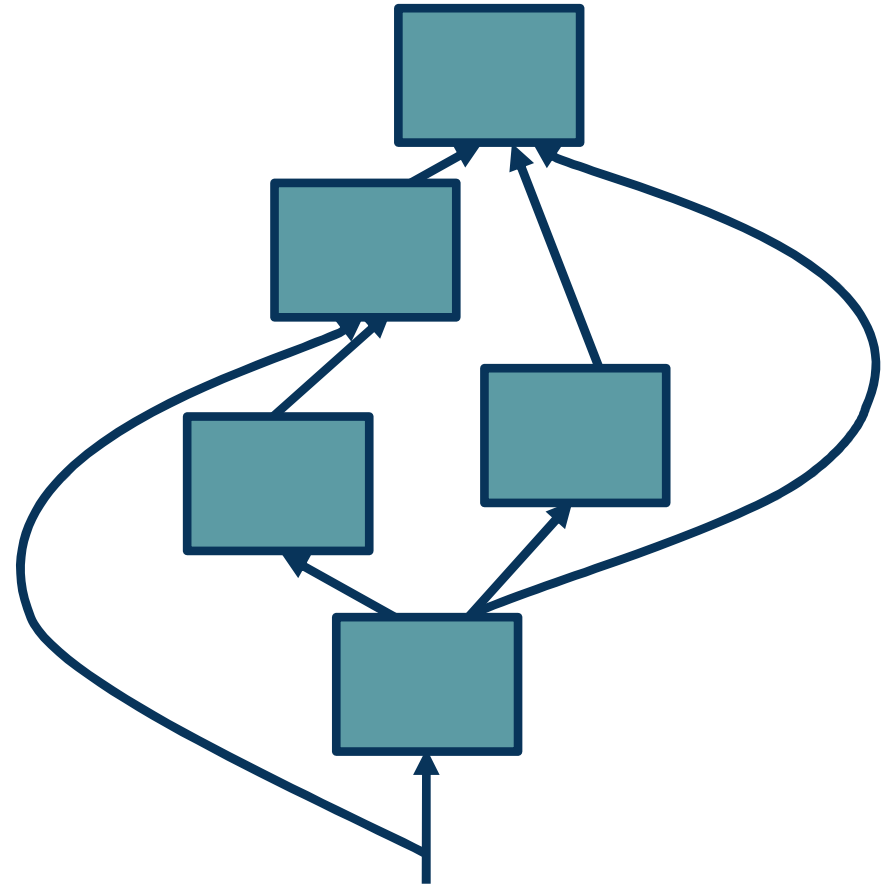
Computing Gradients in Complex Function

To develop a general algorithm for this, we will view the function as a **computation graph**

Graph can be any **directed acyclic graph (DAG)**

- ◆ Modules must be differentiable to support gradient computations for gradient descent

A **training algorithm** will then process this graph, **one module at a time**



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Step 1: Compute Loss on Mini-Batch: Forward Pass



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Step 1: Compute Loss on Mini-Batch: Forward Pass



Note that we must store the **intermediate outputs of all layers!**

- ◆ This is because we will need them to **compute the gradients** (the gradient equations will have terms with the output values in them)

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Step 1: Compute Loss on Mini-Batch: Forward Pass

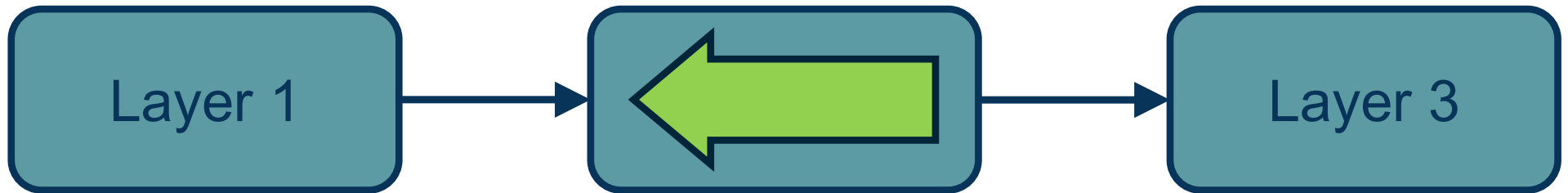
Step 2: Compute Gradients wrt parameters: Backward Pass



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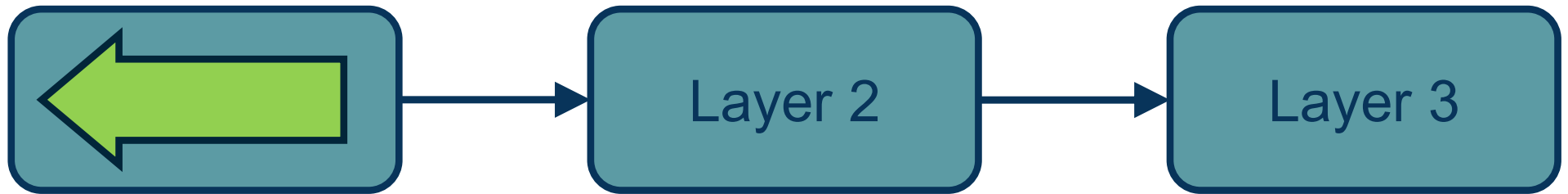
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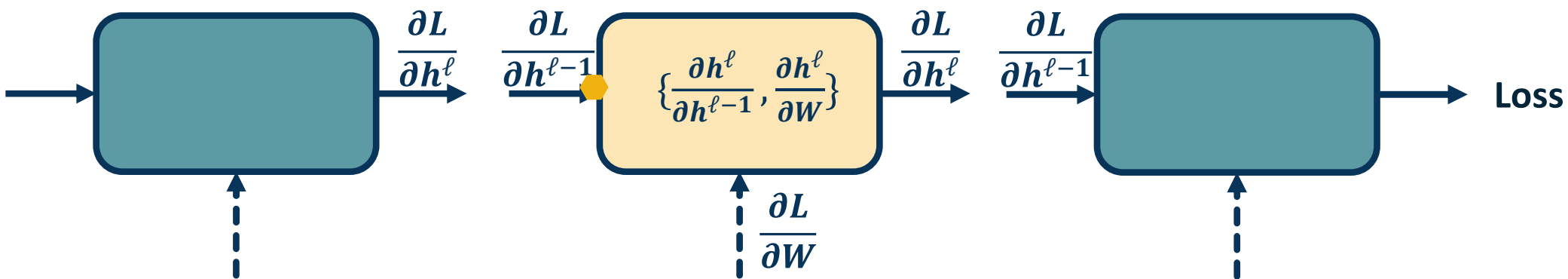
Step 1: Compute Loss on Mini-Batch: Forward Pass

Step 2: Compute Gradients wrt parameters: Backward Pass



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- ◆ We want to compute: $\left\{ \frac{\partial L}{\partial h^{\ell-1}}, \frac{\partial L}{\partial W} \right\}$



- ◆ We will use the *chain rule* to do this:

Chain Rule: $\frac{\partial z}{\partial x} = \frac{\partial z}{\partial y} \cdot \frac{\partial y}{\partial x}$

Step 1: Compute Loss on Mini-Batch: **Forward Pass**

Step 2: Compute Gradients wrt parameters: **Backward Pass**

Step 3: Use gradient to update **all parameters** at the end



$$w_i = w_i - \alpha \frac{\partial L}{\partial w_i}$$

Backpropagation is the application of gradient descent to a computation graph via the chain rule!



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

- ◆ We can compute **local gradients**: $\left\{ \frac{\partial h^\ell}{\partial h^{\ell-1}}, \frac{\partial h^\ell}{\partial W} \right\}$
- ◆ This is just the **derivative of our function** with respect to its parameters and inputs!

Example: If $h^\ell = Wh^{\ell-1}$

$$\text{then } \frac{\partial h^\ell}{\partial h^{\ell-1}} = W$$

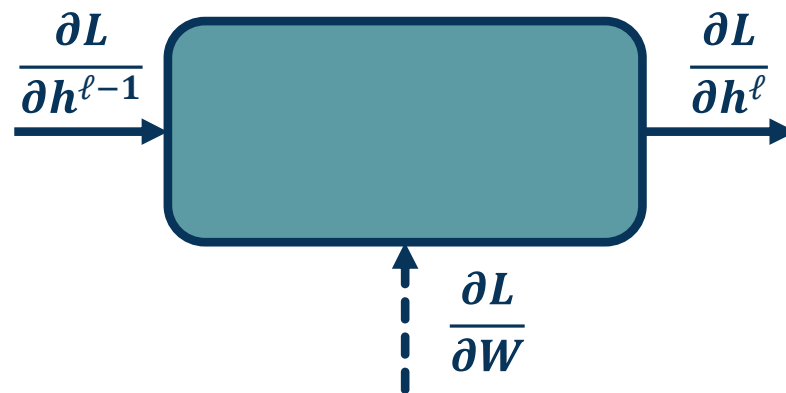
$$\text{and } \frac{\partial h^\ell}{\partial w_i} = \mathbf{h}^{\ell-1, T} \quad \begin{array}{l} \text{(a sparse matrix with} \\ \text{in the } i\text{-th row} \end{array}$$

Computing the Local Gradients: Example

● We will use the **chain rule** to compute: $\left\{ \frac{\partial L}{\partial h^{\ell-1}}, \frac{\partial L}{\partial W} \right\}$

● **Gradient of loss w.r.t. inputs:** $\frac{\partial L}{\partial h^{\ell-1}} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial h^{\ell-1}}$ → Given by upstream module (**upstream gradient**)

● **Gradient of loss w.r.t. weights:** $\frac{\partial L}{\partial W} = \frac{\partial L}{\partial h^{\ell}} \frac{\partial h^{\ell}}{\partial W}$



Adapted from figure by Marc'Aurelio Ranzato, Yann LeCun

Backpropagation: a simple example

$$f(x, y, z) = (x + y)z$$

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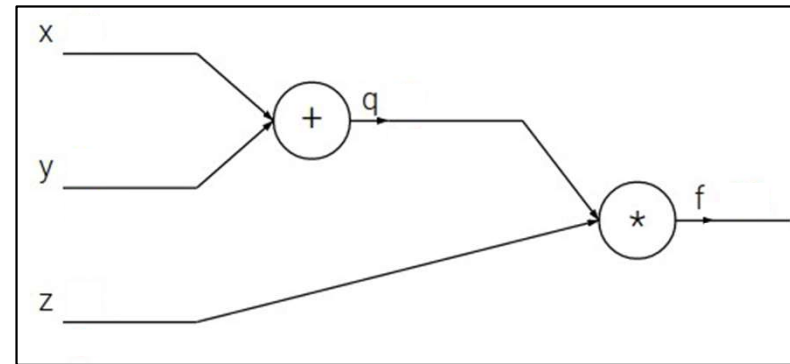


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e.g. $x = -2, y = 5, z = -4$

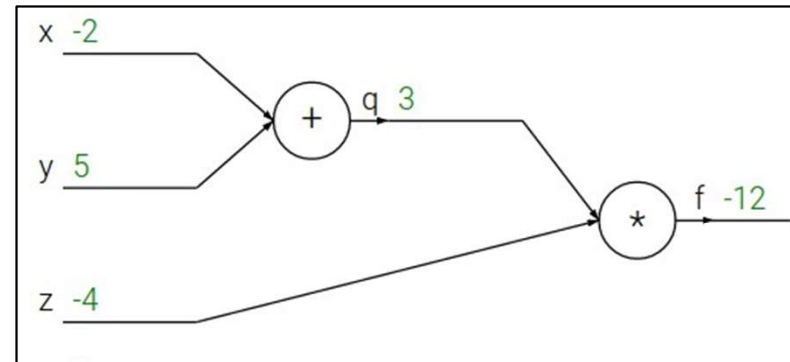
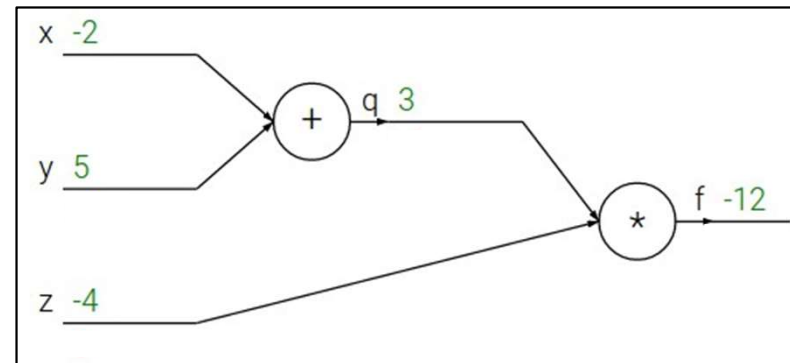


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Want: $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

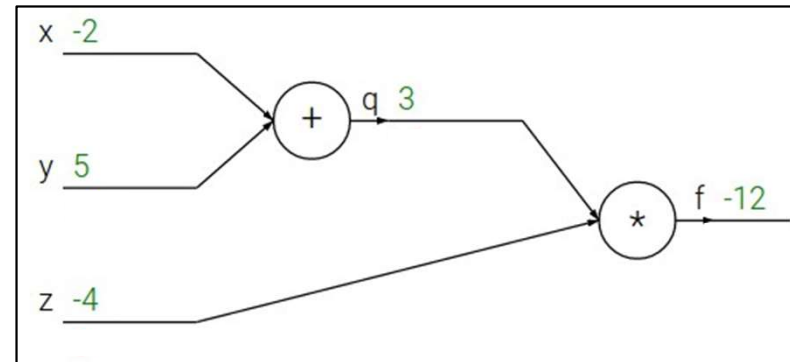
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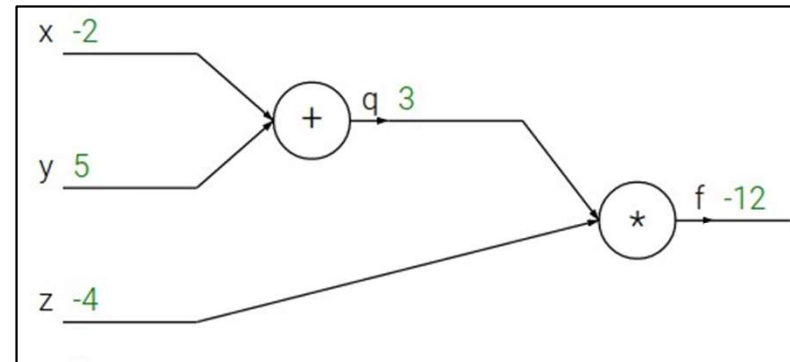


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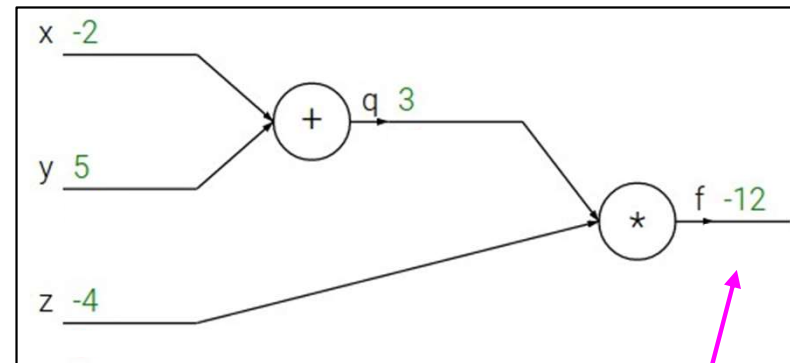
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$$\frac{\partial f}{\partial f}$$

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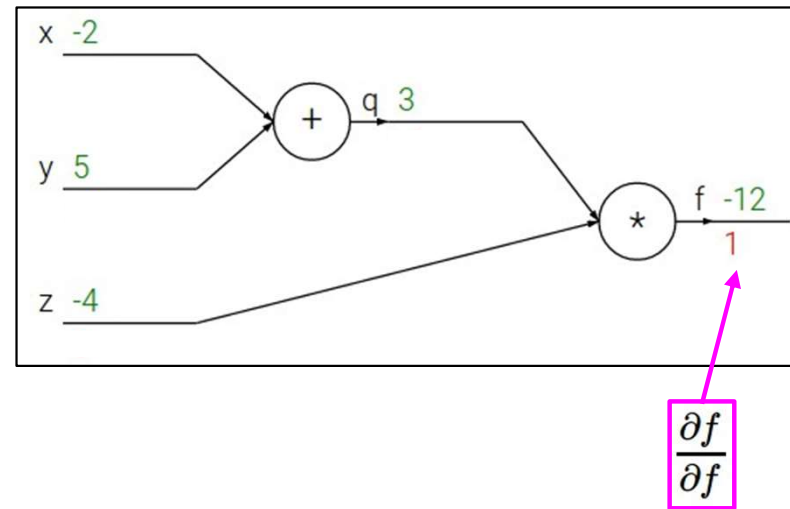


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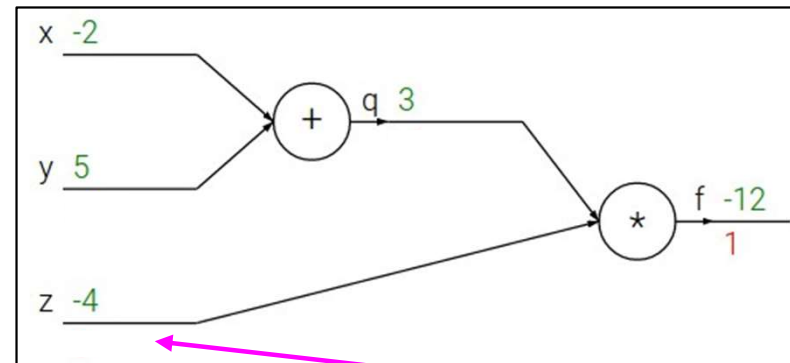
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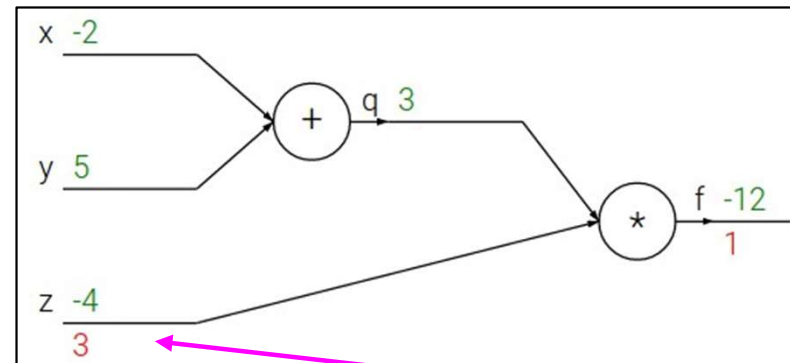
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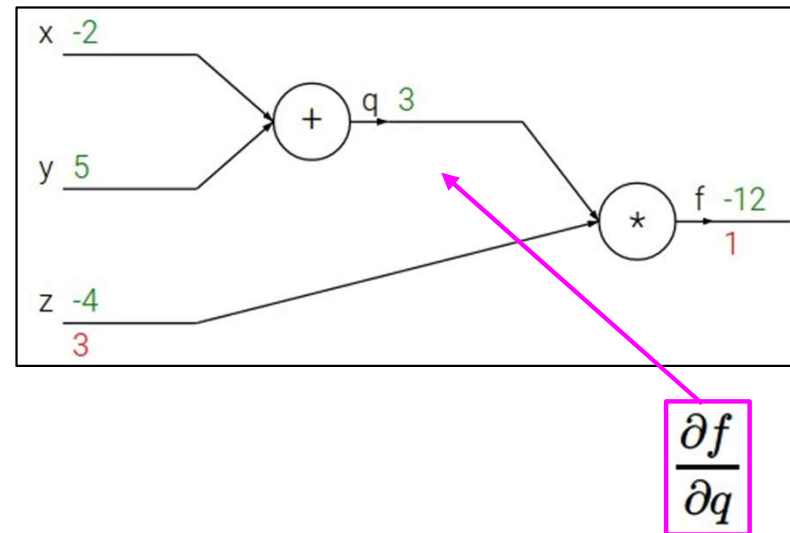


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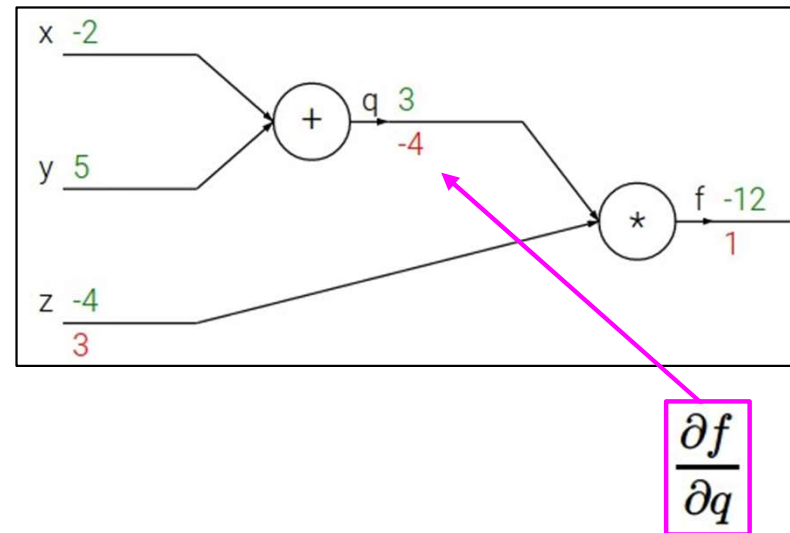


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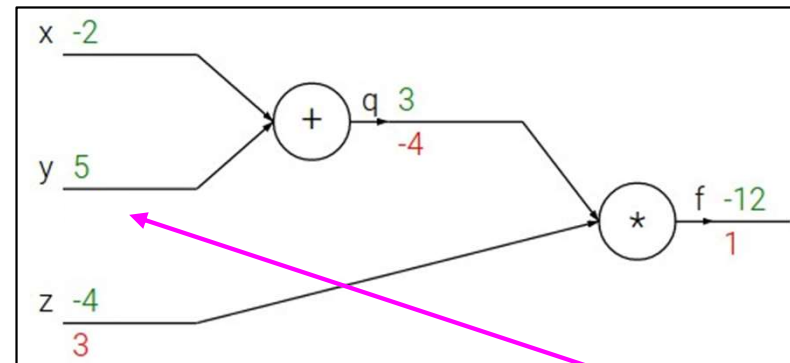
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Chain rule:

$$\frac{\partial f}{\partial y} = \frac{\partial f}{\partial q} \frac{\partial q}{\partial y}$$

Upstream gradient Local gradient

Figure adapted from slides by Fei-Fei Li, Justin Johnson, Serena Yeung, CS 231n

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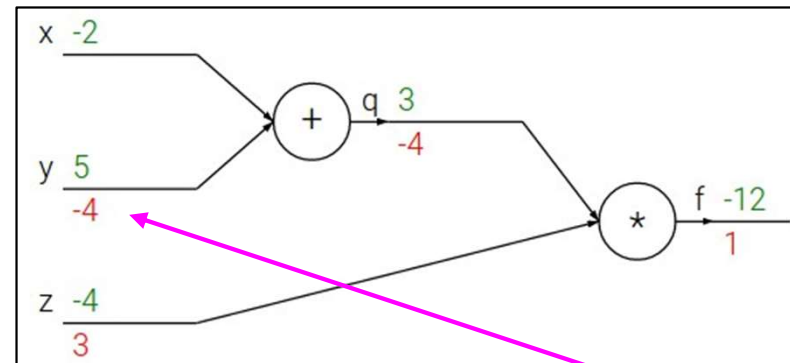
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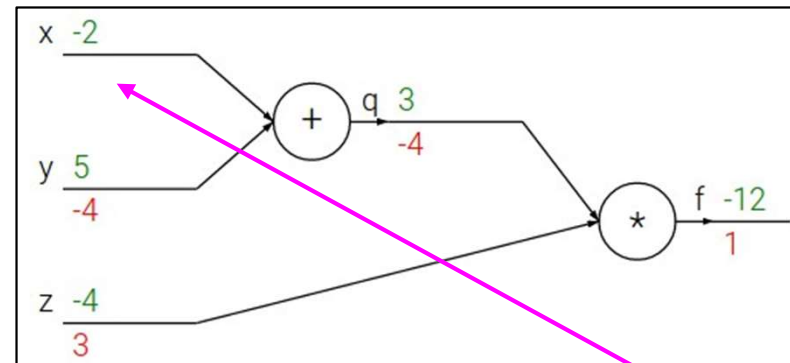
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Upstream
gradient

Local
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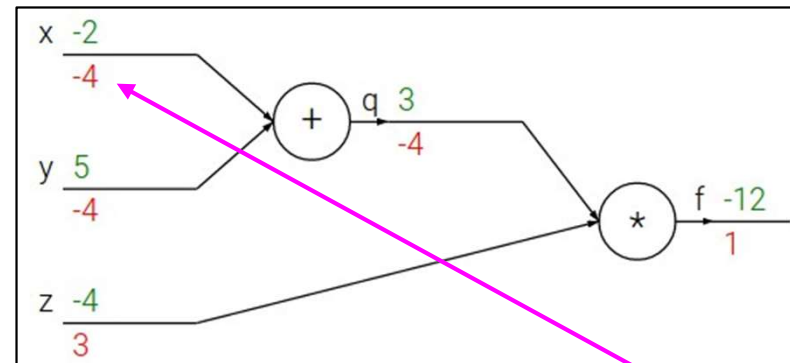
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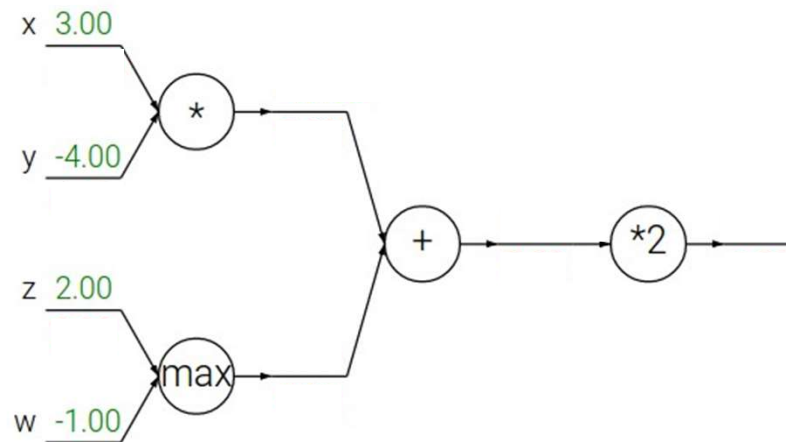


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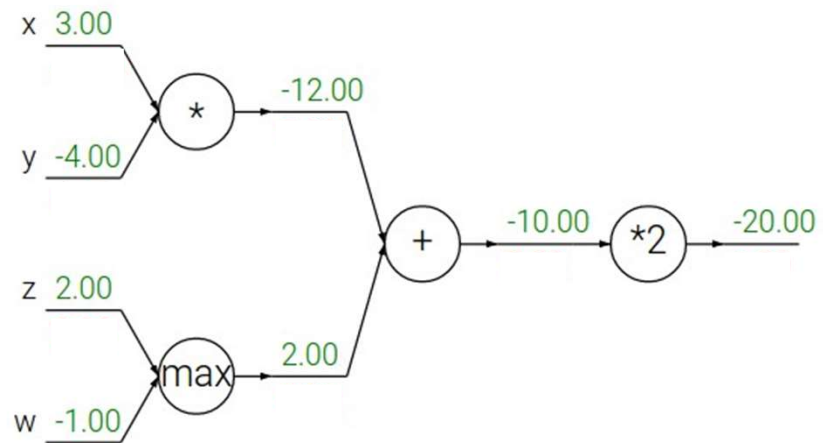


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Patterns in backward flow

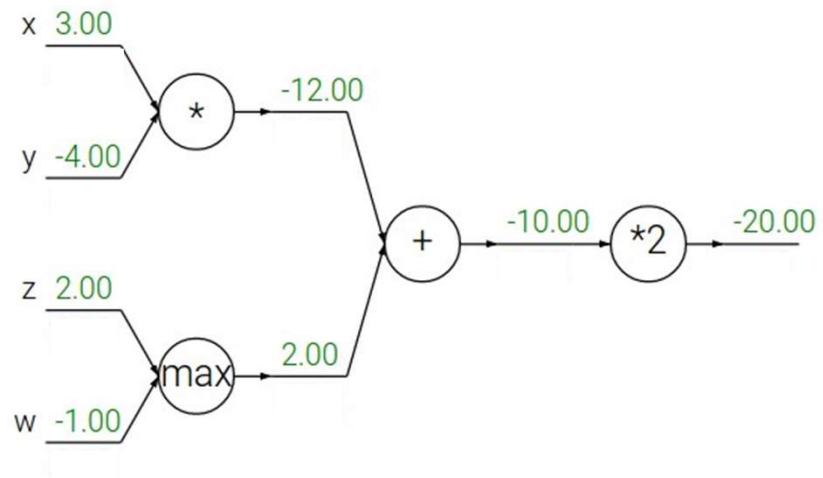


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Patterns in backward flow

Q: What is an **add** gate?

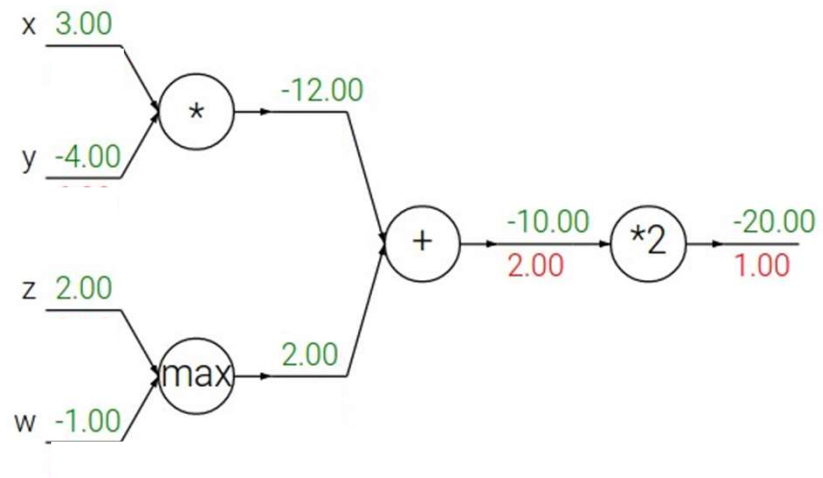


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Patterns in backward flow

add gate: gradient distributor

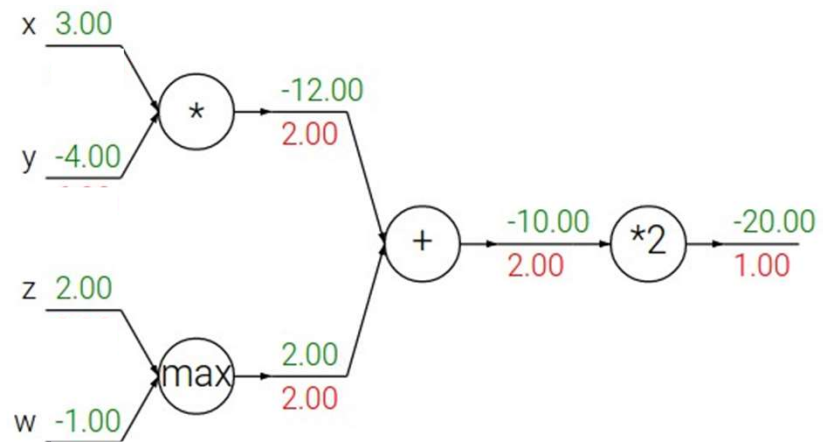


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Patterns in backward flow

add gate: gradient distributor

Q: What is a **max** gate?

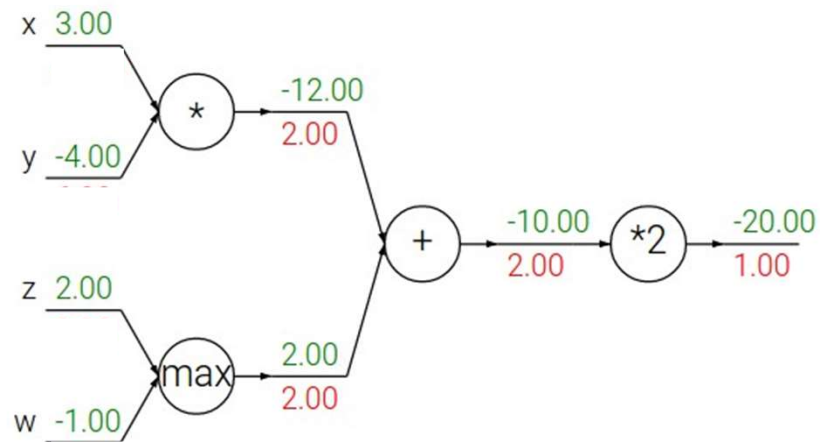


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Patterns in backward flow

add gate: gradient distributor

max gate: gradient router

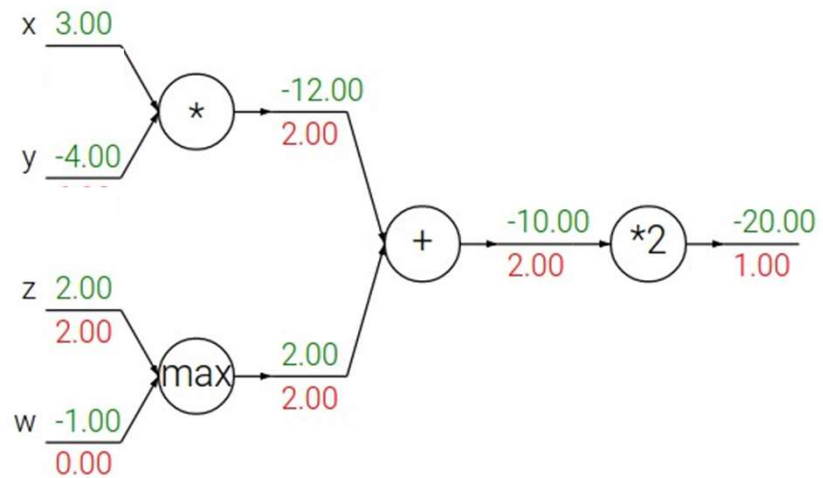


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Patterns in backward flow

add gate: gradient distributor

max gate: gradient router

Q: What is a **mul** gate?

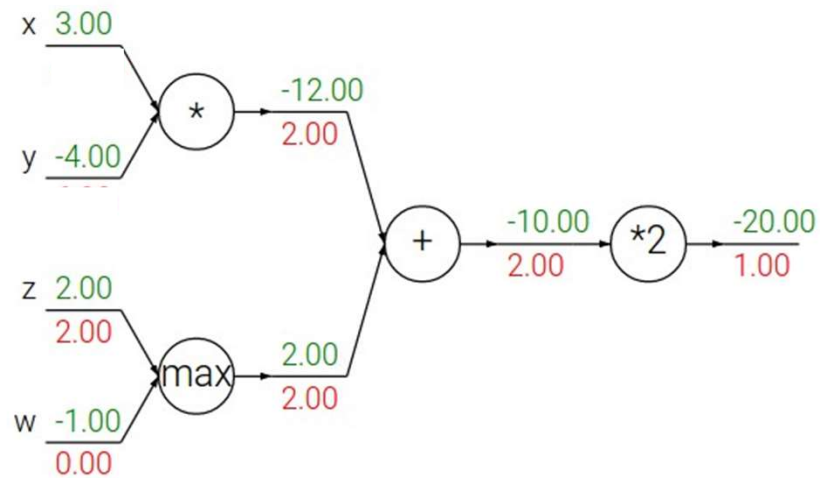


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Patterns in backward flow

add gate: gradient distributor

max gate: gradient router

mul gate: gradient switcher

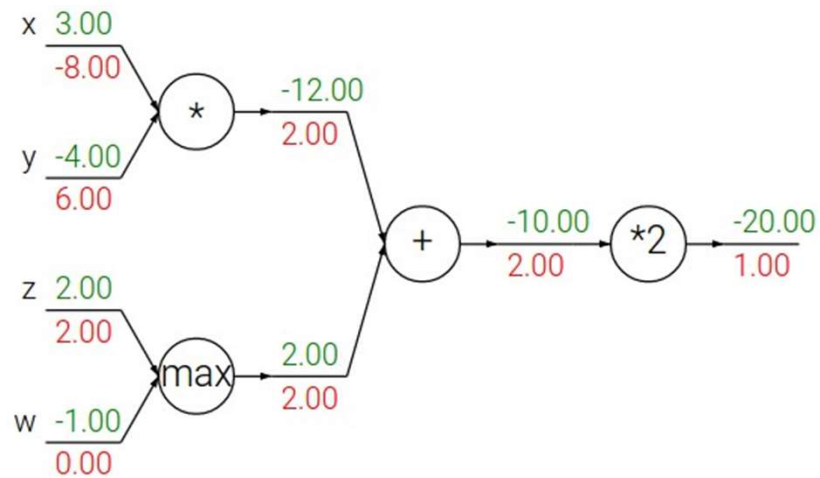
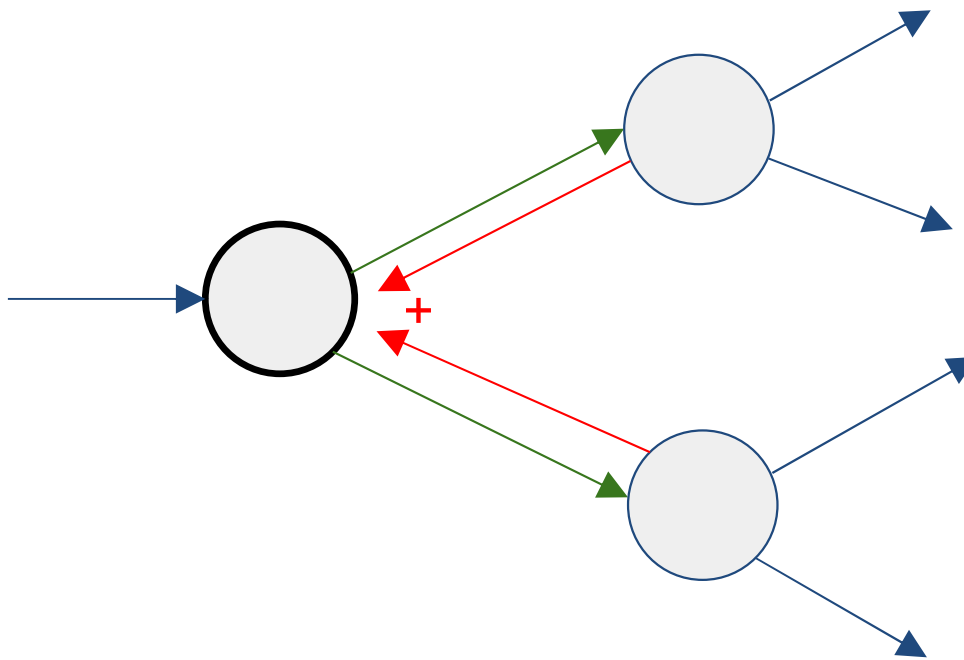
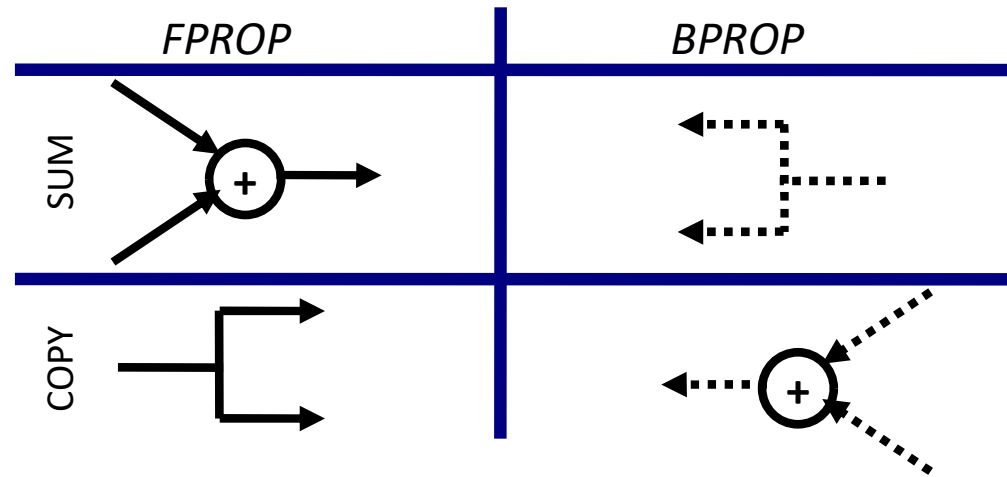


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Gradients add at branches



Duality in Fprop and Bprop



- Neural networks involves composing simple functions into a **computation graph**
- Optimization (updating weights) of this graph is through backpropagation
 - Recursive algorithm: Gradient descent (partial derivatives) plus chain rule
- Remaining questions:
 - How does this work with vectors, matrices, tensors?
 - Across a composed function?
 - How can we implement this algorithmically to make these calculations automatic? **Automatic Differentiation**

**Linear
Algebra
View:
Vector and
Matrix Sizes**

$$\begin{bmatrix} w_{11} & w_{12} & \cdots & w_{1m} & b_1 \\ w_{21} & w_{22} & \cdots & w_{2m} & b_2 \\ w_{31} & w_{32} & \cdots & w_{3m} & b_3 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_m \\ 1 \end{bmatrix}$$

W

x

Sizes: $[c \times (d + 1)]$ $[(d + 1) \times 1]$

Where c is number of classes

d is dimensionality of input

Clarer Look at a Linear Classifier

Conventions:

- Size of derivatives for scalars, vectors, and matrices:

Assume we have scalar $s \in \mathbb{R}^1$, vector $v \in \mathbb{R}^m$, i.e. $v = [v_1, v_2, \dots, v_m]^T$ and matrix $M \in \mathbb{R}^{k \times \ell}$

	S $[\]$	V $[\]$	M $[\]$
S	$\frac{\partial s_1}{\partial s_2}$ $[\]$	$\frac{\partial s}{\partial v}$ $[\]$	$\frac{\partial s}{\partial M}$ $[\]$
V	$\frac{\partial v}{\partial s}$ $[\]$	$\frac{\partial v_1}{\partial v_2}$ $[\]$	Tensors
M	$\frac{\partial M}{\partial s}$ $[\]$		

Conventions:

- Size of derivatives for scalars, vectors, and matrices:
Assume we have scalar $s \in \mathbb{R}^1$, vector $\mathbf{v} \in \mathbb{R}^m$, i.e. $\mathbf{v} = [v_1, v_2, \dots, v_m]^T$
and matrix $\mathbf{M} \in \mathbb{R}^{k \times \ell}$

- What is the size of $\frac{\partial \mathbf{v}}{\partial s}$? $\mathbb{R}^{m \times 1}$ (column vector of size m)

- What is the size of $\frac{\partial s}{\partial \mathbf{v}}$? $\mathbb{R}^{1 \times m}$ (row vector of size m)

$$\begin{bmatrix} \frac{\partial v_1}{\partial s} \\ \frac{\partial v_2}{\partial s} \\ \vdots \\ \frac{\partial v_m}{\partial s} \end{bmatrix}$$

$$\begin{bmatrix} \frac{\partial s}{\partial v_1} & \frac{\partial s}{\partial v_2} & \dots & \frac{\partial s}{\partial v_m} \end{bmatrix}$$

Conventions:

- What is the size of $\frac{\partial v^1}{\partial v^2}$? A matrix:

$$\begin{array}{c} \text{Row } i \end{array} \begin{array}{c} \text{Col } j \end{array} \left[\begin{array}{cccccc} \frac{\partial v^1_1}{\partial v^1_1} & \dots & \dots & \dots & \dots & \dots \\ \frac{\partial v^2_1}{\partial v^1_1} & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \frac{\partial v^1_i}{\partial v^1_1} & \dots & \frac{\partial v^1_i}{\partial v^2_j} & \dots & \frac{\partial v^1_i}{\partial v^2_{m_2}} & \dots \\ \frac{\partial v^2_1}{\partial v^1_1} & \dots & \frac{\partial v^2_j}{\partial v^1_1} & \dots & \frac{\partial v^2_{m_2}}{\partial v^1_1} & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \end{array} \right]_{m_1 \times m_2}$$

- This matrix of partial derivatives is called a **Jacobian**

(Note this is slightly different convention than on [Wikipedia](#)). Also, computationally other conventions are used.

Conventions:

- What is the size of $\frac{\partial s}{\partial M}$? A matrix:

$$\begin{bmatrix} \frac{\partial s}{\partial m_{[1,1]}} & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \frac{\partial s}{\partial m_{[i,j]}} & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots \end{bmatrix}$$

(Note this is slightly different convention than on [Wikipedia](#)). Also, computationally other conventions are used.

Example 1:

$$y = \begin{bmatrix} y_1 \\ y_2 \end{bmatrix} = \begin{bmatrix} x \\ x^2 \end{bmatrix} \quad \frac{\partial y}{\partial x} = \begin{bmatrix} 1 \\ 2x \end{bmatrix}$$

Example 2:

$$y = w^T x = \sum_k w_k x_k$$
$$\frac{\partial y}{\partial x} = \left[\frac{\partial y}{\partial x_1}, \dots, \frac{\partial y}{\partial x_m} \right]$$
$$= [w_1, \dots, w_m] \quad \text{because} \quad \frac{\partial(\sum_k w_k x_k)}{\partial x_i} = w_i$$
$$= w^T$$

Example 3:

$$y = Wx \quad \frac{\partial y}{\partial x} = W$$

$$\begin{array}{c} \text{Row } i \\ \left[\begin{array}{cccccc} \frac{\partial y_1}{\partial x_1} & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \frac{\partial y_i}{\partial x_j} & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \end{array} \right] \end{array} \begin{array}{c} \text{Col } j \\ = \left[\begin{array}{cccccc} \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & w_{ij} & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & \dots & \dots & \dots \end{array} \right] \end{array} \quad y_i = \sum_j w_{ij} x_j$$

Example 4:

$$\frac{\partial (wAw)}{\partial w} = 2w^T A \text{ (assuming } A \text{ is symmetric)}$$

What is the size of $\frac{\partial L}{\partial W}$?

Remember that loss is a **scalar** and W is a matrix:

$$\begin{bmatrix} w_{11} & w_{12} & \cdots & w_{1m} & b_1 \\ w_{21} & w_{22} & \cdots & w_{2m} & b_2 \\ w_{31} & w_{32} & \cdots & w_{3m} & b_3 \end{bmatrix}$$

Jacobian is also a matrix:

$$\begin{matrix} & & & W & & \\ & & & & & \\ \begin{bmatrix} \frac{\partial L}{\partial w_{11}} & \frac{\partial L}{\partial w_{12}} & \cdots & \frac{\partial L}{\partial w_{1m}} & \frac{\partial L}{\partial b_1} \\ \frac{\partial L}{\partial w_{21}} & \cdots & \cdots & \frac{\partial L}{\partial w_{2m}} & \frac{\partial L}{\partial b_2} \\ \cdots & \cdots & \cdots & \frac{\partial L}{\partial w_{3m}} & \frac{\partial L}{\partial b_3} \end{bmatrix} & & & & & \end{matrix}$$

Batches of data are **matrices** or **tensors** (multi-dimensional matrices)

Examples:

- Each instance is a vector of size m , our batch is of size $[B \times m]$
- Each instance is a matrix (e.g. grayscale image) of size $W \times H$, our batch is $[B \times W \times H]$
- Each instance is a multi-channel matrix (e.g. color image with R,B,G channels) of size $C \times W \times H$, our batch is $[B \times C \times W \times H]$

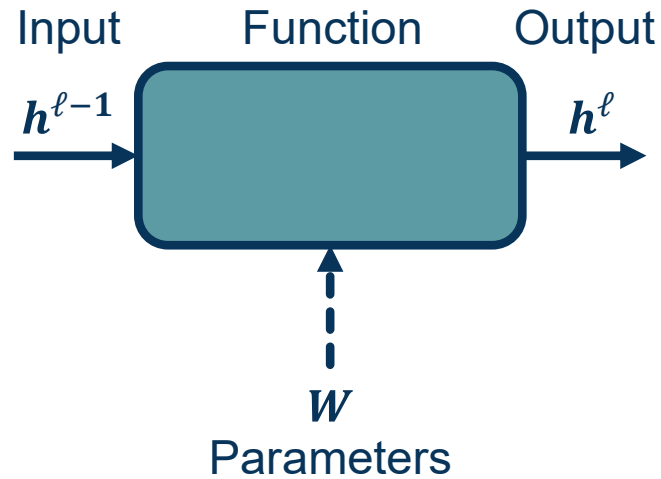
Jacobians become tensors which is complicated

- Instead, flatten input to a vector and get a vector of derivatives!
- This can also be done for partial derivatives between two vectors, two matrices, or two tensors

$$\begin{bmatrix} x_{11} & x_{12} & \cdots & x_{1n} \\ x_{21} & x_{22} & \cdots & x_{2n} \\ \vdots & \vdots & \ddots & \vdots \\ x_{n1} & x_{n2} & \cdots & x_{nn} \end{bmatrix}$$

Flatten 

$$\begin{bmatrix} x_{11} \\ x_{12} \\ \vdots \\ x_{21} \\ x_{22} \\ \vdots \\ x_{n1} \\ \vdots \\ x_{nn} \end{bmatrix}$$



Define:

$$h_i^l = w_i^T h^{l-1}$$

$$h^l = W h^{l-1}$$

$|h^l| \times 1$ $|h^l| \times |h^{l-1}|$ $|h^{l-1}| \times 1$

← w_i^T →

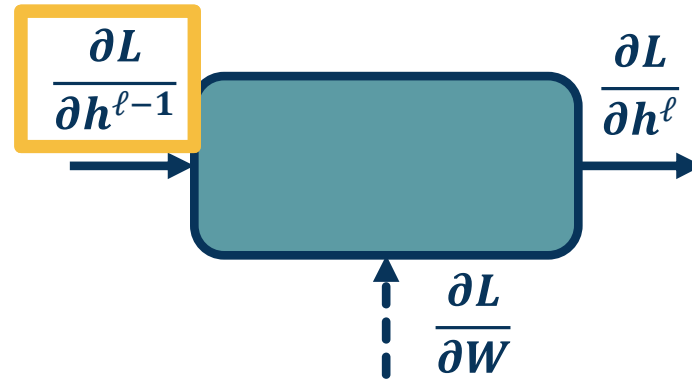
Fully Connected (FC) Layer: Forward Function

$$\mathbf{h}^\ell = \mathbf{W} \mathbf{h}^{\ell-1}$$

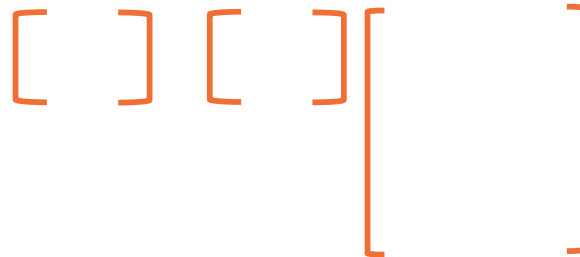
$$\frac{\partial \mathbf{h}^\ell}{\partial \mathbf{h}^{\ell-1}} = \mathbf{W}$$

Define:

$$h_i^\ell = w_i^T \mathbf{h}^{\ell-1}$$



$$\frac{\partial L}{\partial \mathbf{h}^{\ell-1}} = \frac{\partial L}{\partial \mathbf{h}^\ell} \frac{\partial \mathbf{h}^\ell}{\partial \mathbf{h}^{\ell-1}}$$



$$1 \times |\mathbf{h}^{\ell-1}| \quad 1 \times |\mathbf{h}^\ell| \quad |\mathbf{h}^\ell| \times |\mathbf{h}^{\ell-1}|$$

Fully Connected (FC) Layer

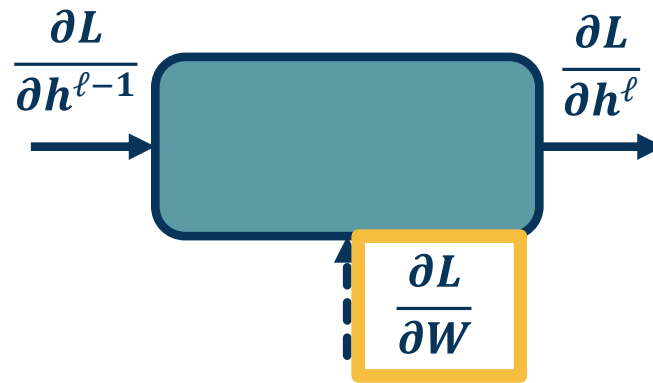
$$\mathbf{h}^\ell = \mathbf{W} \mathbf{h}^{\ell-1}$$

$$\frac{\partial \mathbf{h}^\ell}{\partial \mathbf{h}^{\ell-1}} = \mathbf{W}$$

Define:

$$\mathbf{h}_i^\ell = \mathbf{w}_i^T \mathbf{h}^{\ell-1}$$

$$\frac{\partial \mathbf{h}_i^\ell}{\partial \mathbf{w}_i^T} = \mathbf{h}^{(\ell-1),T}$$



Note doing this on full \mathbf{W} matrix would result in Jacobian tensor!

But it is *sparse* – each output only affected by corresponding weight row

$$\frac{\partial L}{\partial \mathbf{w}_i^T} = \frac{\partial L}{\partial \mathbf{h}^\ell} \frac{\partial \mathbf{h}^\ell}{\partial \mathbf{w}_i^T}$$

$$1 \times |\mathbf{h}^{\ell-1}| \quad 1 \times |\mathbf{h}^\ell| \quad |\mathbf{h}^\ell| \times |\mathbf{h}^{\ell-1}|$$

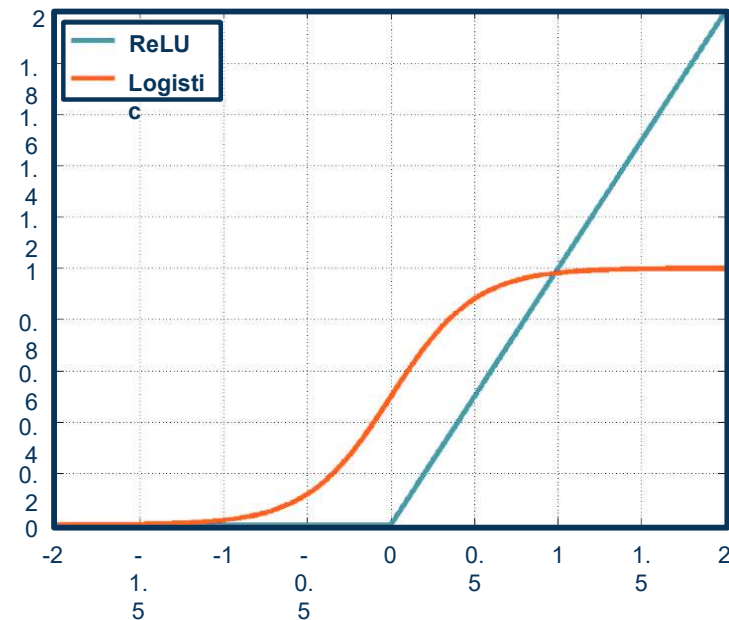
Fully Connected (FC) Layer

We can employ **any differentiable (or piecewise differentiable) function**

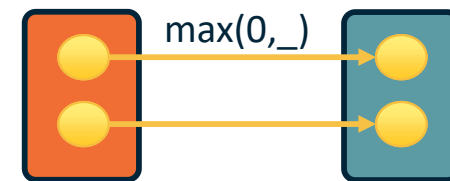
A common choice is the **Rectified Linear Unit**

- Provides non-linearity but better gradient flow than sigmoid
- Performed **element-wise**

How many parameters for this layer?



$$h^\ell = \max(0, h^{\ell-1})$$



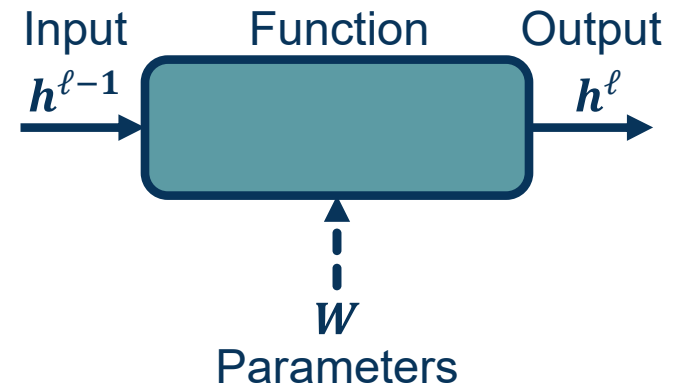
Rectified Linear Unit (ReLU)

Full Jacobian of ReLU layer is **large**
(output dim x input dim)

- But again it is **sparse**
- Only **diagonal values non-zero** because it is element-wise
- An output value affected only by **corresponding input value**

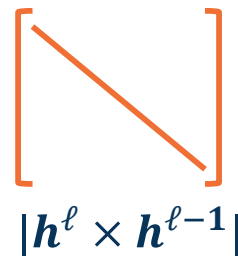
Max function **funnels gradients through selected max**

- Gradient will be **zero** if input ≤ 0



Forward: $h^l = \max(0, h^{l-1})$

Backward: $\frac{\partial L}{\partial h^{l-1}} = \frac{\partial L}{\partial h^l} \frac{\partial h^l}{\partial h^{l-1}}$

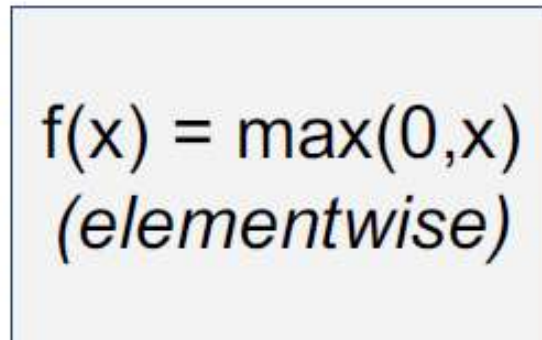


For diagonal

$$\frac{\partial h^l}{\partial h^{l-1}} = \begin{cases} 1 & \text{if } h^{l-1} > 0 \\ 0 & \text{otherwise} \end{cases}$$

4D input x:

$\begin{bmatrix} 1 \\ -2 \\ 3 \\ -1 \end{bmatrix}$



4D output z:

$\begin{bmatrix} 1 \\ 0 \\ 3 \\ 0 \end{bmatrix}$

What does $\frac{\partial z}{\partial x}$ look like?

4D dL/dz:

$\begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$

Upstream
gradient

4D input x:

$$\begin{bmatrix} 1 \\ -2 \\ 3 \\ -1 \end{bmatrix}$$

$$f(x) = \max(0, x)$$

(elementwise)

4D output z:

$$\begin{bmatrix} 1 \\ 0 \\ 3 \\ 0 \end{bmatrix}$$

4D dL/dx:

$$\begin{bmatrix} 4 \\ 0 \\ 5 \\ 0 \end{bmatrix}$$

[dz/dx] [dL/dz]

$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$$

4D dL/dz:

$$\begin{bmatrix} 4 \\ -1 \\ 5 \\ 9 \end{bmatrix}$$

Upstream gradient

For element-wise ops, jacobian is **sparse**: off-diagonal entries always zero!
 Never **explicitly** form Jacobian -- instead use elementwise multiplication

- Neural networks involves composing simple functions into a **computation graph**
- Optimization (updating weights) of this graph is through backpropagation
 - Recursive algorithm: Gradient descent (partial derivatives) plus chain rule
- Remaining questions:
 - How does this work with vectors, matrices, tensors?
 - Across a composed function? **Next Time!**
 - How can we implement this algorithmically to make these calculations automatic? **Automatic Differentiation**