CS 1316 - Exam 3 - Spring 2010

| Name: | | | |
|---|---|--|-------------------------------|
| Grading TA: | Section | n: | |
| INTEGRITY: By taking this exam, you pledge that help during the taking of this exam in compliance withis exam if you do not agree with the honor code. | | | |
| DEVICES: If your cell phone, pager, PDA, beeper, on this exam. Turn all such devices off and put the | | | u will lose 10 points |
| ACADEMIC MISCONDUCT will not be tolerated Georgia Institute of Technology. Penalties for misco disciplinary action. | | | |
| Keep your eyes on your own paper. Do your best to prevent anyone else from a point of the process. Do NOT communicate with anyone other. Do NOT share ANYTHING during the ex. Follow directions given by the proctor(s). Stop all writing when told to stop. Failure. Do not use notes, books, calculators, etc direction. I commit to uphold the ideals of honor a upon me as a member of the Georgia Technology. | than a proctor for ANY re am. (This includes no shart to stop writing on this exauring the exam. nd integrity by refus | ring of pencils, paper, erand means to the total to do so is a sing to betray the tr | asers). academic misconduct. |
| D., 1.1 | D-: | D-: | C 1 I:4:-1- |
| Problem | Points Earned | Points Possible | Grader Initials |
| 1. Vocabulary | | 12 | |
| 2. Tree Travesals | | 6 | |
| 3. GUI Code Reading | | 6 | |
| 4. Code Reading | | 10 | |
| 5. Try/Catch | | 4 | |
| 6. Small Questions | | 4 | |
| 7. Linked List | | 10 | |
| TOTAL: | | 52 | |

_____/ 52 =

Exam Percentage:

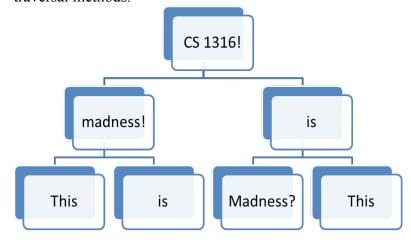
1. Vocabulary (12 points)

For each of the following words, write a 1-2 sentence definition of the word as used in this class. Your definition should be concise and to the point, while demonstrating that you know what the term means.

- a) binary search tree -
- b) recursive traversal (of a list) -
- c) simulation -
- d) user interface events -

2. Tree Traversals (6 points)

Examine the following tree. Write the correct strings stored in the nodes for each of the following traversal methods.



Pre-Order:

In-Order:

Post-Order:

3. GUI Code Reading (6 points) You are given the following lines of code:

```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;
public class MysteryGUI extends JFrame implements ActionListener{
 JButton jb;
 JLabel jl;
 public MysteryGUI() {
   this.getContentPane().setLayout(new BorderLayout());
   JPanel panel1 = new JPanel();
    jb = new JButton("Click me!");
   panel1.add(jb);
   this.getContentPane().add(panel1, BorderLayout.NORTH);
    jb.addActionListener(this);
   JPanel panel2 = new JPanel();
    jl = new JLabel("Hello");
   panel2.add(jl);
   this.getContentPane().add(panel2, BorderLayout.SOUTH);
   pack();
   setVisible(true);
  }
 public void actionPerformed (ActionEvent e) {
    if (e.getSource() == jb) {
      jl.setText ("Good bye");
 }
}
```

1. Draw the GUI the code above produces initially (4 points):

2. What happens when we click the JButton jb (2 points)?

4. Code Reading(10 points)

Examine the code below. For each commented position (1-6) determine whether the access operation is legal or not. If it is illegal, write "ERROR" and briefly explain why it is illegal. If it is legal, write "LEGAL". In determining your answers, ONLY consider the position in question; that is, for each part, assume that all of the other code works correctly, even if you believe it would not in reality.

```
public class Landlord{
 private String name;
 public Building building;
 private static double income = 0.0;
  public Landlord(String name, Building building){
   this.name = name;
   this.building = building;
  } //end constructor
  public int headCount(){
   int count = building.numTenants; //____
                                                                                         Position 1
   return count;
  } //end headCount method
  private double getIncome(double rate){
   return building.income(rate); //
                                                                                         Position 2
  } //end getIncome method
  public static void main(String[] args){
   Building b = new Building("Woodruff", null);
   Landlord bob = new Landlord("Bob", b);
   double income = getIncome(500.0); //
                                                                                        Position 3
   if(income < 50000){
      Building.demolish(); //
                                                                                        Position 4
   System.out.println("Income is " + bob.getIncome(500.0));
  } //end main method
}//end Landlord class
public class Building{
  private String address;
  private static int numTenants = 0;
  public Building(String a, Landlord landlord){
   address = a;
   landlord.building = this; //
                                                                                        Position 5
  } //end constructor
  public static void demolish(){
   address = "Building no longer exists"; // Position 6
  } //end demolish method
  private double income(double rate){
   return numTenants * rate;
  } // end income method
}//end Building class
```

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5. Try/Catch (4 points)

Examine the following code:

```
try {
    Picture p = null;
    p.getPixels();
    System.out.println("Open the pod bay doors, HAL.");
}
catch (Exception NullPointerException) {
    System.out.println("I'm sorry, Dave.");
    System.out.println("I'm afraid I can't do that.");
}
```

- a. Circle the line that would throw an exception.
- b. Write the text that the code would output to the interactions pane:

6. Small Questions (4 pts)

FIFO is an acronym for:

- a) First In Final Out
- b) Final In First Out
- c) First In First Out
- d) Final In Final Out

Suppose there is a binary tree T with 14 nodes. What is the minimum possible height (depth) of T?

a) 0 b) 3 c) 4 d) 5 e) 1 f) 2

Draw a binary search tree where the in-order traversal of nodes produces: 6, 8, 10, 12, 16, 18

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7. Linked List (10 points)

Write a static method named goTo that takes in an integer location and a pointer to an LLNode. It should return the (String) data in the appropriate node. Assume that all node contents/data are strings and that the LLNode class has a method called getData() that returns the String within a node. Also assume that LLNodes have a getNext() method that returns a reference to the next node in the list (or null if you are at the end of the list). You should start counting the elements in your list at 0. You **must check for invalid inputs--**negative inputs or inputs beyond the length of the list. If the inputs are not valid return null **and** print an appropriate message to the interactions pane.

Ex: if you have the following list and you call goTo(2,head) it should return "Test3"

